



**2026
BASEBALL NL
TOURNAMENT
MANUAL**



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Baseball NL Mission Statement

To serve as the governing body of both amateur and minor baseball in Newfoundland and Labrador. We offer our sport to both male and female players aged 5 - 65 years. We offer 23 provincial Championships in both co-ed and all girls categories, as well as programming for grassroots players through Baseball Canada and our member associations. We also communicate and work with our Provincial and National partners in growing the game and promoting the game across the country

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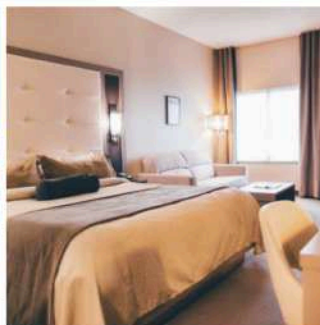
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2026 Baseball NL Staff

Executive Director
Ryan Garland
rgarland@sportnl.ca





ABOUT BASEBALL CANADA

www.baseball.ca

WHO WE ARE...

Federally incorporated as the Canadian Federation of Amateur Baseball, Baseball Canada is the national governing body for baseball in Canada. Established in 1964, Baseball Canada is made up of 10 provincial and territorial associations representing over 200,000 players, 26,000 coaches, 10,000 umpires and 15,000 teams nation-wide. Baseball Canada is a member of both the Canadian Olympic Committee and the International Baseball Federation. It is funded and recognized by Sport Canada and Heritage Canada, and is recognized by Canada Revenue Agency as having charitable status.

OUR MISSION...

Baseball Canada is dedicated to developing and advancing baseball for all Canadians by promoting safety and ethics within the sport. Baseball Canada supports the achievement of excellence in baseball and prides itself on its focus on athletes. Baseball Canada strives to provide client programs that foster participation and involvement in baseball. Its programs allow participants to enjoy themselves and achieve their personal goals. Baseball Canada maintains Canadian performance records, promotes and distributes sport specific research, organizes national championships and publishes the rules for Canadian baseball. Essentially, the organization represents the sport of baseball in Canada and the world.

OUR FOCUS...

Baseball Canada is committed to furthering Canadian baseball development at both the national and international levels. The primary goal is achieving excellence at all levels. Therefore, it is essential to provide all participants with the opportunity to reach their individual potential. We realize the need to continually evaluate and improve our programs, including technical content and administrative service to all Baseball Canada members. Above all, Baseball Canada stresses fun, fairness, leadership and respect in the pursuit of excellence in sport.





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Pitching Distances	44 ft	48 ft	54 ft	60 ft 6 in
Center Field Distances Minimum	200 ft	225 ft	260 ft	350 ft
Center Field Distances Preference	225 ft	250 ft	275 ft	400 ft
Foul Line Distance Minimum	180 ft	200 ft	240 ft	280 ft
Foul Line Distance Preference	200 ft	225 ft	260 ft	325 ft



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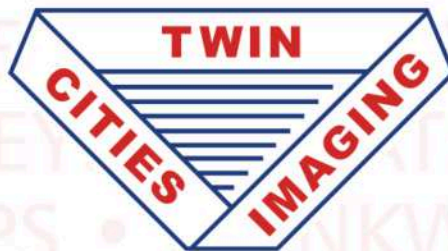
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Baseball NL Fees

2026 Baseball NL Membership Registration Fees

Association & Other Fees

Minor Association	\$150
Senior/ Junior Association	\$150
Minor/ Senior/ Junior Association	\$300

Individual Registration Fees

Player Registration	\$30
Non-Player Registration	\$3

Provincial Tournament Fees

Minor Tournaments	\$350
Senior/ Junior Tournaments	\$500



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2026 Baseball NL Member Associations



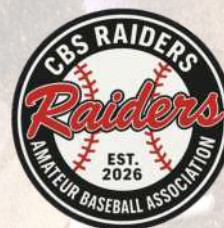
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PROVINCIAL CHAMPIONSHIP RULES & REGULATIONS

2026





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Important Dates

Baseball NL Deadlines

Affiliation Fees	June 30th
Tournament Fees & Rosters for July Minor Tournaments	July 15th
Player & Non-Player Registration Fees	July 15th
Tournament Fees & Rosters for August Tournaments	July 31st

Provincial Championship Dates

Junior	July 17th - 19th
Senior	July 24th - 26th
Baseball Day in NL	July 25th
18U AA	July 31-Aug 2nd
NL Summer Games	Aug 8th-15th
11U AA & 15U A	Aug 14th-16th
11U AAA, 12U AA, 12U A & 18U A	Aug 21st-23rd
11U A, 13U A, 14U AA & 14U A	Aug 28th - 30th
13U AAA, 13U AA, 15U AAA, 15U AA & 16U	Sept 4th-6th

Atlantic & National Championship Dates

19U National	July 30th - Aug 2nd
17U National	Aug 5th - 9th
22U National	Aug 6th - 9th
18U National	Aug 13th - 16th
16U National	Aug 20th - 23rd
Senior National	Aug 20th - 23rd
15U National	Aug 20th - 23rd
13U National	Aug 20th - 23rd
Atlantic 18U	Aug 28th - 30th
Atlantic 14U Female	Sept 11th - 13th
Atlantic 11U AAA/AA, 13U AAA/AA & 15U AAA/AA	Sept 18th - 20th

- In Senior and Junior Division, a roster up to 23 players and 21 players respectively (for the purpose of protecting players) must be named 3 weeks before their tournaments. All players shall be permitted on the game roster for any particular game. Senior and Junior centres will have until 48 hours prior to the start of the tournament to add players to their roster. Rosters will freeze 48 hours prior to the start of the tournament.
- Final team rosters for Minor Division tournaments are due as per the guidelines outlined on the previous page of this document.
- If Baseball NL has knowledge that a player is ineligible prior to tournament play, the player will not be allowed to play in the tournament.
- Players may not be added to a team's roster once the tournament has begun.
- After the tournament has begun, protests on player eligibility will not be allowed.
- Street addresses are required on the roster form of Senior and Junior tournaments.
- Players are permitted to compete in more than one age category tournament in the same year (IE – 15U and 18U) but not in more than one tournament in the same age category (IE – 13U AAA and 13U AA).

Minor Player Eligibility

- For all age divisions, in order to be eligible for provincials, a player(s) must be a resident of Newfoundland and Labrador (city, town or village) before June 1st of the current playing season.
- It is the responsibility of the registering association to ensure the requirements outlined in this part are fulfilled. Extenuating circumstances will be considered upon appeal to the Executive Director of Baseball NL. The eligibility criteria is as follows:
 - a) The parent's usual residence when parents live in the same house, or if one of the parents is deceased, the usual residence of the surviving parent as of June 1st of the current calendar year.
 - b) In cases where parents do not live in the same residence, the athlete shall choose which residence they wish to use as their usual residence.
 - c) When legal custody has been granted to a third person, the usual residence of that person (in which case there must be a Court order or other lawful proof of guardianship) as of June 1st of the current calendar year.
- Residence shall be established and supported by documents dated on or in force between January 1st and June 1st of the current year, from three or more of the following categories to determine residency of such parent(s) or guardian. These documents only need to be produced in the event of a dispute. Baseball NL can be consulted should a dispute occur.
- Acceptable documentation to confirm residency can include:
 - a) Property Tax Assessment
 - b) Current utility statement or credit card statement (i.e. gas, electric, water, etc)
 - c) NL Driver's License
 - d) Rental agreement or bill of purchase of new residence
 - e) Voter's Registration
 - f) Child Care Records
 - g) Local (municipal) Records
 - h) Insurance Documents
 - i) Internet, Cable, or Satellite Records xi. Vehicle Records
 - j) Financial Records (loan, credit, investments, etc.)
- If there is no association in the City, Town or Village that a player resides, the player must register in the next closest association that there is a team that will play at provincials for their age group. If an interested player or association is unsure where that player should register, the Baseball NL office can make a determination for them. This must be completed on a yearly basis.

Minor Player Eligibility Continued

- Any disputes regarding determination of boundaries between associations and player eligibility will be made by the Baseball NL Executive.
- Players who are a Baseball NL registered member of an association and who wish to play competitive baseball and/or have played competitive baseball for their current association, are therefore required to play for or tryout for their own association's competitive teams. If that player is not successful in making any all-star team in their association, they cannot try out for another association.
- In the event an association does not have enough players to field a complete team in a particular age division, they are permitted to add players from a neighbouring association to their team, so long as:
 - o The player(s) being loaned tried out for all-star in their home association and were not selected for a team at any level. If a player was selected for all-star at any skill level, they are not permitted to leave their home association's all-star team to play for another centre at a higher level.
 - o EXAMPLE: "Player A" makes 15U A in St. John's. They cannot leave St. John's 15U A to play 15U AA with CBN
 - o The player(s) being loaned are of the same age division in which they will be playing (associations are not permitted to add players from another association from a younger age division in order to fill out a roster in an older age division).
 - o EXAMPLE: "Player A" is 11U AA in Pasadena. They are not permitted to play 13U AA in Corner Brook
- If a player is "loaned" to an association, this does not count as a release and does not start the three-year application process for player transfers (see below for more information).
- The process for loaning players must be handled at the association level, with both associations agreeing on the players being loaned. Once this agreement is made, communication is to be sent to the Baseball NL office notifying of the agreement in place. Upon receipt of this request, Baseball NL will confirm the information (including whether or not the players are eligible and the above guidelines have been followed).
- Baseball NL reserves the right to deny this request should it be learned that there is a violation of the above guidelines.



Minor Player Transfer Rules

- An official release is required from the president of the association where the player resides, if the player is accepted to try out for a competitive level offered in another association, and the level is equal to the competitive level being offered in the player's current association.
- The release process is as follows:
 1. The player/parent requesting the release must draft a letter to the regional BNL representative (either Metro, Eastern, Central or Western). This letter must include: player contact info, birth date, location, reason for requesting release.
 2. The Baseball NL Regional Director will contact both presidents of each association to discuss the release. For the release to occur, both presidents must be in agreement. This discussion is confidential and cannot be discussed outside of these 3 individuals, with the exception of other Baseball NL staff or executive members. In the case that any of these parties disclose any information discussed, they can be liable to be fined.
 3. Once a decision has been determined, a Baseball NL representative will contact the player/parent with the decision. There does not need to be an explanation provided.
- There will be no appeal process.
- Transfers must be requested by May 1st for that calendar year. For 2021 ONLY, this deadline will be extended to June 15th
- Each release is valid only for that season. For example, if a player seeks a release in the spring of 2021, they are only eligible to play for the new association during 2021 and must reapply (should they wish) for the 2022 season.
- If a player has been released and played with the same association for 3 years consecutively, they then become property of the new association permanently following the conclusion of the third year and no longer have to seek a release.
- Any player that has been released prior to 2021 will be grandfathered in for the rest of their minor playing career.
- If there are extenuating circumstances, whereby a player is required to move and reside outside their current association, the Baseball NL Executive may permit a player to be eligible to play with another team within the province, pending acceptance of an official Release form.

Minor Tournament Ranking System

Baseball NL has a long commitment to hosting provincial events for local associations. Over the past few years, we have seen exciting growth in the number of teams participating in these events. Unfortunately, this has led to the new problem of assorting teams so that all teams have a positive and competitive experience at Provincials. Geography can cause issues when it comes to playing enough competition to know what division to register for.

Baseball NL has mandated the Minor Committee to come up with solutions to help teams rank themselves into divisions. The committee has sought information from other provincial baseball organizations as well as other PSO's to help shape our guidelines. While tiered systems are popular for some sports, they can cause difficulty when it comes to pitch count and the number of games feasible to play over a weekend. The minor committee is committed to looking at a multitude of systems in 2026 and beyond. In the interim, ranking systems can help mitigate the issues with past options.

Ranking systems are very popular in other sports, for example provincial hockey tournaments, most other provincial baseball programs, etc. The purpose of this system is to place like skilled teams together. It's not only to ensure teams play in a high enough division, it's to ensure that teams are moved down a division if necessary.

The BNL Minor Committee is acutely aware that this may lead to several issues including tournament host changes and ensuring teams are playing enough ranking games. However, this is not uncommon to other sports and it is worked through operationally.

2026 Ranking System

1. BNL will rank associations for the following events: 11U, 12U, 13U, 14U, 15U, 16U and 18U. 18U will be ranked using previous years rankings and any additional game scores if provided.
2. Associations will need to fill out an "Association Grading Form" by June 30th, 2026 to indicate how many teams they think they will have in each division and which level they should play in for 2026.
3. BNL will send out an early grading report based on association self-grading by July 3rd.

Minor Tournament Ranking System

4. BNL will design an information form for all teams in these divisions. This form will include roster information, as well as results from all games played so far that season. The Head Coach or Association Delegate will need to submit this document for coed teams (11U, 13U and 15U) by July 26th and for girls teams (12U, 14U and 16U) by Aug 3rd. This will allow time for multiple girls tournaments to occur before the rankings.
5. The Minor Committee plus any additional association delegates needed to represent all associations, in consultation with the Executive Director will rank all coed teams in the aforementioned divisions and release the ranking report by July 28th.
6. The Minor Committee, the Chair of the Female Committee, plus any additional association delegates needed to represent all associations, in consultation with the Executive Director will rank all teams in the aforementioned divisions and release the female ranking report by Aug 4th.
7. In the event of any disagreement, a team may elect to appeal the decision. 18U teams must appeal by July 15th. Coed Teams (11U, 13U, 15U) must appeal by July 30th. Female teams (12U, 14U and 16U) must appeal by August 6th. The team must outline the reason for the appeal and provide \$100 to BNL to make the appeal official. This will be returned to the team in the event of a successful appeal.
8. All tournament hosts/participants for 18U events will be official by July 16th. All coed tournaments (11U, 13U, 15U and 18U) will be official by July 31st. All tournament hosts/participants for female tournaments (12U, 14U and 16U) will be official by August 7th.
9. In the event that a team does not play any games or does not submit an info form, BNL can use any relevant information and historical scores to place them where they deem the team will fit the best.
10. Associations will be presented to the ranking group without any names associated i.e. Team A, B, etc.
11. In the event that AAA and AA divisions are separated into multiple tiers, the Tier 1 winner will represent NL at Atlantics.
12. All provincials will have 4-5 teams based on grading report. In the event that a division has over 5 teams, BNL will do their best to separate that division into 2 tiers based on the grading report.
13. Associations will have the ability to enter 4 teams max for any age division. Associations are only permitted to have one team per provincial event unless an exceptional circumstance is approved by the Baseball NL Exec.



Senior/Junior Team Eligibility

Under Baseball Newfoundland and Labrador's mandate, the promotion and growth of baseball is paramount at all times. When a player graduates from the Minor baseball system, Baseball NL is committed to Active for Life principles and practices that give players of all ages the opportunity to play well into their adult lives.

Baseball NL also wishes to establish rules and regulations around the entry of teams at the Junior and Senior level. In establishing these regulations, it is our hope that this will promote long term growth and involvement of teams at the Junior and Senior level, without destroying the integrity of Junior and Senior baseball in the province.

Any team that has not participated in the Junior and/or Senior division for five (5) consecutive years is considered a new team (regardless of past historical involvement) and must apply to Baseball NL to enter a team in either division. In submitting the application, the following criteria must be followed:

1. Any new team must notify Baseball NL of its intentions, desires and reasoning for its application via email to the Baseball NL Executive Director and President. A formally submitted letter outlining these intentions, desires and reasoning is preferred and recommended.
2. Any new team must clearly demonstrate that it is their intention to continue the growth and development of baseball in the area;
3. Any new team must present, as part of its application process, a list of persons that will serve as the team's delegates (for voting purposes at Baseball NL Meetings), as well as a coaching staff for Provincial play that must include a Head Coach and a minimum of one (1) Assistant Coach.
4. Any new team must submit a preliminary roster consisting of no less than 12 players. A preliminary roster must have 70% of its players from the city/town in which they are representing based on the player eligibility requirements.



Senior/Junior Team Eligibility

5. The team must have a field in its hometown that meets Baseball NL specifications for approved Junior/Senior baseball fields. If necessary, Baseball NL will perform a site visit to inspect the field and determine its useability for Junior/Senior baseball. While the field itself will be of most priority, other considerations for a potential host site will include amenities such as washrooms, changerooms, lights, canteen/concessions, auxiliary buildings, etc. More information on field requirements can be found later in the Senior/Junior portion of this document.

If a team feels they meet each of the five (5) criteria as outlined above, submissions of consideration can be sent to the Baseball NL Junior/Senior Committee. As part of the submission process, a non-refundable \$150 application fee must accompany the application. The Baseball NL Junior/Senior Committee will review all submissions and offer recommendations to the Baseball NL Executive for each team on a case-by-case basis.

Once reviewed by the Executive, the applying team will be notified of the decision. All decisions are final and Baseball NL will not entertain an appeal of the decision.

If a team's application is successful, that team will be permitted to participate in the Junior or Senior Provincial Championship that is closest to their application being approved. The deadline for submission of a new team or association in junior or senior baseball is the last Friday of April.

The information in this manual pertaining to Sr/Jr is for information purposes only. Any official policies and updates are sent to associations separately and are the guiding documents for these divisions.



Senior/Junior Roster Deadlines & Fees

Junior Rosters

Initial rosters must be submitted to Baseball NL offices by midnight on the Friday three weeks before the tournament begins. The rosters will then be released on the Friday two weeks before the tournament begins to allow for player eligibility to be confirmed. Once rosters are released, teams will have up to 48 hours before the start of the tournament to make any changes to their roster that they wish. Once the tournament is 48 hours away from beginning, all rosters freeze and no other changes are permitted.

Senior Rosters

Initial rosters must be submitted to Baseball NL offices by midnight on the Friday three weeks before the tournament begins. The rosters will then be released on the Friday two weeks before the tournament begins to allow for player eligibility to be confirmed. Once rosters are released, teams will have up to 48 hours before the start of the tournament to make any changes to their roster that they wish. Once the tournament is 48 hours away from beginning, all rosters freeze and no other changes are permitted.

Fees

Any team that does not meet the deadline for roster submission for Junior or Senior rosters will be subject to a \$500 fine that must be paid in advance of the respective tournament for which the fine was issued.



Senior/Junior Tournament Format

Junior Format

1. Tournament format will mirror that of the minor division with respect to the format depending on the number of teams that are entered.
2. The order of games will, unlike Minor, take other factors into consideration. Those factors can include (but are not limited to):
 - a. The host location of the tournament;
 - b. The hometown of the teams that are participating;
 - c. The region of the province where the teams are coming from;
 - d. Travel considerations for traveling teams. This does not mean Baseball NL will entertain schedule requests due to specific team-related concerns, but it does mean Baseball NL will consider the distance in which teams are traveling when creating schedules.

Senior Format

1. Tournament format will mirror that of the minor division with respect to the format depending on the number of teams that are entered.
2. The order of games will, unlike Minor, take other factors into consideration. Those factors can include (but are not limited to):
 - a. The host location of the tournament;
 - b. The hometown of the teams that are participating;
 - c. The region of the province where the teams are coming from;
 - d. Travel considerations for traveling teams. This does not mean Baseball NL will entertain schedule requests due to specific team-related concerns, but it does mean Baseball NL will consider the distance in which teams are traveling when creating schedules.

Junior Roster Composition

1. The roster size for junior baseball teams is set at a maximum of 21 players per team with a minimum of 70% having to be from the city/town in which they are representing based on the player eligibility requirements.
2. A junior player, if asked to play with their home centre and refuses, forfeits their right to play provincial junior baseball for that season unless they are released by their home centre to play for another centre. Any junior player that refuses to play with their home centre is still the property of their home centre the following year.
3. Historical links for Junior Players:
 - a. All historical links established in previous years do not carry forward. This includes junior players that have previously played for other associations in the junior division, as well as junior players that have previously played for other associations in the senior division.
 - b. At the junior level, players must play for their home centre first. If they are not selected to play for their home centre, they can then move to another centre. The following season, that player must return to their home centre first. If they are again not asked to play for their home centre, the player must go to the team they played with the previous summer. If that team does not want that player, they can go to another team. The process will repeat in that order every year until that player graduates to Senior baseball.

Senior Roster Composition

1. Senior rosters can have a maximum of 23 players with a minimum of 70% of those players being from the city/town in which they are representing based on the player eligibility criteria.
2. A senior player, if asked to play with their home centre but refuses, must occupy a roster spot or will be considered a free agent. If a senior player is rostered for the purposes of protection but does not want to play for that centre, they must sit out one (1) season of provincial level baseball before becoming a free agent the following season.
3. A junior-aged player, if asked to play with their senior home centre but refuses, must occupy a roster spot to be protected or they will be considered a free agent.
4. Historical Links to Senior Centres:
 - a. Senior players who have previously established a historical link with a centre that is not their home centre will retain those links.
 - b. If a junior player is moving to senior for the first time, they will not have formed an historical link.
 - c. If a junior player plays with a senior centre that is not their home centre, they do not form a historical link with that senior centre. Instead, they will return every year to their home centre until they become a Senior-aged player.

Senior/Junior Player Eligibility

1. Player Eligibility for any team/centre will be determined by any of the following criteria. These criteria do not outrank each other, meaning if a player has more than one eligible centre based on the below criteria, they are free to choose whichever team they wish without prejudice against returning to the other team(s) the following year. The criteria are as follows:

- a. Where a player currently resides;
- b. Where a player currently plays;
- c. Where a player played their minor baseball;
- d. The city/town in which the player grew up;
- e. A team/centre in which a senior-aged player has already established a historical link.

2. With any of the above clauses 1(a), 1(b) or 1(c), Baseball NL reserves the right to ask for additional documentation should they feel a player does not meet the criteria as outlined in clause 1(a), 1(b) or 1(c).

3. Any player living out-of-province that has previously played in Junior or Senior provincial competition can apply for an exemption to play junior or senior provincial baseball in a given year. If a player applies for an exemption, they can only be exempt under clauses 1(c), 1(d) or 1 (e).

4. Any player living out-of-province that wishes to play in Junior or Senior provincial competition cannot be registered in another province in a Baseball Canada-affiliated league or program.



Team Requirements

Host Team

- Minor tournament host teams will need to pay the tournament entry fee and will be given \$100 per game scheduled to go towards tournament hosting.
- At a convenient time prior to the opening of the tournament, a pre-tournament meeting shall be held. If not possible, an email should be sent to all coaches with the information that would be discussed at a meeting. There will be a deadline to respond with any questions.
- **New for 2026: There will be mandatory virtual rules sessions for all divisions.** In addition to the pre-tournament meeting, each team shall send at least one representative who shall have the authority to speak on behalf of the team and make decisions concerning his/her team that shall be binding. Non-attendance at the meeting or not answering correspondence shall not be an excuse for non-compliance.
- In order to make any changes in rules or procedures, there must be a unanimous consent of teams. One negative vote shall defeat any proposed change.
- Any questions not specifically covered by the rules or procedures may be raised and shall be decided by a majority vote. After the start of the tournament any such matters shall be decided by the BNL representative in consultation with other BNL Executive Members present.
- If a pre-tournament meeting is not held, the BNL representative should meet with a representative from each team prior to each team's first tournament game.
- Hosts should provide daily pitch count updates to all team contacts.
- Hosts are responsible for following and understanding all aspects of the 2026 Convenor's Manual.

Participating Teams

- Participating teams will need to pay the entry fee in advance of the deadlines laid out by Baseball NL in this document
- **New for 2026: There will be mandatory virtual rules sessions for all divisions.** In addition to the pre-tournament meeting, each team shall send at least one representative who shall have the authority to speak on behalf of the team and make decisions concerning his/her team that shall be binding. Non-attendance at the meeting or not answering correspondence shall not be an excuse for non-compliance.
- Non-attendance at the meeting or not answering correspondence shall not be an excuse for non-compliance.
- Each team should ensure they are confirming their pitch count information with the scorekeepers after each game.
- **Teams are not permitted to play their own music or do their own announcing during games. Teams may play their own music during warm up, as long as it doesn't interfere with the host.**

Coin Toss

- Where possible, home team will be decided upon and communicated with a copy of the completed schedule. When this is not possible, likely due to an uneven number of teams, a coin toss will be used to determine the home team for all round robin/preliminary games.
- In crossover/championship games where both teams have the same record, there will be a coin flip for home team.
- In any two team series of 3, 5 or 7 games, the host shall be the home team for the first game and the visiting team shall be the home team for the second game, etc., with the home team for the deciding game of the series being decided by a coin toss between the participating teams.

Pre-Game Procedures

- Each team shall arrive at the designated playing field at least one-half hour prior to the scheduled starting time of the game.
- When time permits, starting 25 minutes before the designated starting time of the game, the home team shall have the field for 10 minutes for infield practice.
- The visiting team shall have the field for 10 minutes for infield practice. This shall be followed by the meeting at home plate among the team coaches and umpires.

Suspended Games

- All games that are stopped for any reason shall be suspended and play shall resume at the first available opportunity. All games shall be played to their conclusion
- The BNL representative, in consultation with a representative from each team, shall decide any scheduling change necessitated by tournament interruption due to rain, etc.
- Teams must be prepared to play on the Monday after their scheduled tournament in the event that weather conditions make it impossible for them to play during the scheduled dates.

Tie Games

- In the Minor Division only, if a game is tied after the regulation number of innings, the game will continue into extra innings with use of the international tiebreaker. This places a runner on second base with no outs to commence each half inning of extra innings until a winner is determined.
- **EXAMPLE:** if the last regulation inning ends with the #6 hitter having the last plate appearance, the extra inning begins with #7 hitter at bat and the #6 hitter at second base.

Mercy Rule

- A ten (10) run mercy rule shall be in effect after five (5) innings of all tournament games. In all divisions but senior, a fifteen (15) run mercy rule will also be in effect after four (4) innings of play.
- All games in the 11U AAA Tournament shall have a five (5) run limit per inning except in the final inning of the regulation inning length game and extra innings. All games in the 19U Female, 16U Female, 15U AA/A, 14U Female, 13U AA, 13U A, 12U, 11U AA and 11U A tournaments shall have a three (3) run limit per inning except in the final inning of the regulation inning length game and extra innings
- In a mercy rule ball game, the winning team will get credit for 7 defensive innings while the losing team will only get credit for innings played.

Tie-Breaking System

- For tournaments where all teams play each other in the round robin, the team with the best win-loss record in the game(s) between or among the tied teams will place higher in the standings.
- If the tie still persists, the placement of teams will be dictated by the ratio of number of runs against per defensive inning for games between or among the original tied teams
- If the tie persists, the placement of teams will be dictated by the ratio of runs scored per offensive inning for all games between or among the original tied teams.
- If the tie still persists, the team having the best win-loss record in games played versus the highest placed teams not in the tie, followed by comparison against the next highest placed team, etc. will place higher in the standings

Tie-Breaking System Continued

- In tournaments where not all teams play each other, the tie-breaking system shall include all games the teams have played in the round robin (as these tournaments are a random draw schedule there is no guarantee that all teams tied played each other an equal number of times). The tiebreaker will follow the normal tie-breaking system as indicated on Page 35, however it will include all games played and not just games played amongst the tied teams. In this scenario, the head to head record will not be considered to break ties.
- In a four or five team tournament with a three-way tie for first place, only one team will be awarded first place using the formula. The second and third teams involved in the tie will play a playoff game with the winner advancing to a single championship game with the first place team
- In a six or seven team tournament with a four-way tie for first place, only one team will be awarded first place using the formula. The second and third teams involved in the tie will play a playoff game with the winner advancing to a single championship game with the first place team. The fourth place team will be eliminated mathematically.
- Please see the notes section at the bottom of the tournament schedule as there may be some changes to the formats if needed.
- When a multiple tie occurs and is only partially resolved, the remaining ties will be resolved by continuing on with the remaining tie-breaking priorities until all four priorities have been exhausted. Then and only then will the remaining tied teams return to priority number one and proceed through the order again.

Tournament Format

- 2 teams: Best 3 out of 5 games
- 3 teams: Double round robin with playoff
- 4 & 5 teams: Single round robin with playoff
- 6 & 7 teams: Four games at random draw with the top two teams advancing to the Championship game
- 8 teams: Two pools of 4 teams; round robin in each pool; 1st and 2nd place teams in each pool play crossovers semi-finals and a single championship game
- 9 teams: Four games at random draw with the top four teams advancing to semi-finals and a single championship game
- 10 teams: Two pools of 5 teams; round robin in each pool; 1st and 2nd place teams in each pool play crossovers semi-finals and a single championship game
- If necessary based on field requirements or any other needs deemed by the Executive Director, schedules may vary compared to these formats.

Intentional Walk Rule

11UAAA/AA & 13U and Above

- In the event of a defensive team electing to intentionally walk the offensive team's batter, the pitcher does not need to throw the pitches to complete the intentional walk.
- The following procedure is in place:
 - Coach signals from the dugout that an intentional walk will occur.
 - Umpire calls time and awards the batter first base.
 - Once the new batter comes to the plate, the ball is put back in play
- If, during an at bat, the coach for the defensive team elects to intentionally walk the batter the same procedure as above will occur with the addition that any pitches that have been thrown will count against the pitch count for anyone who is under pitch count rules. (IE - batter has a 2 - 0 count at the time of the signal for the intentional walk. The two pitches thrown will count toward pitch count). If the coach signals for the intentional walk before a pitch is thrown, no pitches will count toward the pitch count.

Re-Entry Rule

15U AAA/AA/A, 16U & Women's Tournaments

- In the 15U AAA/AA/A , 16U Female & Women's Tournaments, any starting player may be substituted for and returned to the game one time only. The player must return to his/her original place in the batting order.
- Any pitcher, if removed from the game, may return but not to pitch. Any further substitutions do not jeopardize the right of re-entry for the original starting player.
- Any starting player returned to the game may pitch if he/she has not previously assumed the pitching position.

Safety Base

11U A & 12U Female

- In the 11U A and 12U Female Provincials, first base shall be a safety base if possible.
- The fielder must touch the white base before the runner touches the colored base to be declared out. The runner must touch the colored base before the fielder touches the white base in order to be safe.
- The fielder cannot touch the colored base to retire a runner. The runner cannot touch the white base to be declared safe.
- Once the runner is declared safe, both the runner and fielder use the white base.

Base Stealing

11U AAA/AA/A

- No runner can leave their base before the ball crosses home plate or is hit. If there is a violation, the runner is returned to his base and the ball is dead. When the pitcher receives the ball and takes position on the rubber & the catcher is in their position, all runners must return to the base they were occupying. In 11U A Provincials, players can't steal on coach pitched balls.
- Baseball Canada 11U Reference Rules – page 4 – rule 9.A.
- When a team has a lead of five (5) or more runs, the runners of this team can reach the following base only if the ball is hit or if forced to advance.
- Baseball Canada 11U Reference rule – page 5 – rule 11.1.G.

Runner on Third Base

11U A & 12U Girls

• In the Provincial 11U A Tournament, a runner on third base can reach home plate only if the ball is hit or because he/she is forced to advance. If there is a violation, the runner is returned to their base

• Baseball Canada 11U Reference Rules – page 4 – rule 9.B.

No Walks

11U A & 12U Girls

- In the Provincial 11U A and 12U Tournaments, a base on balls is not allowed.
- After four (4) balls, an offensive team coach takes position on the mound, on the 11U pitching rubber and pitch from above the shoulder for a maximum of three (3) additional pitches, independent of the count on the batter after which, the batter is called out. The strike count is carried on, the player is called out if he swings at a third strike. The pitches should be continued to be called by the umpire. Batters can be called out on a swinging strike or if they get their 3 pitches without putting the ball in play. There are no called strikeouts or striking out on a foul ball. In the event of a foul ball on a third strike, the at bat continues.
- Players can advance an unlimited number of bases on a ball pitched by a coach.
- The player cannot be called out on a foul ball. This may result in a few extra pitches on foul balls only.
- If the coach is hit by a batted ball, the ball is declared dead and the batter is awarded first base. The runners advance only if forced
- If the batter is by a pitch thrown by the coach, the ball is dead, the pitch is declared erratic and is not counted. The player must continue his/her at bat

Designated Hitter

18U, Junior & Senior

- A Designated Hitter (DH) is only permitted in the divisions listed above.
- To be eligible to have a DH, this position must be included in the initial lineup.

Extra Hitter Rule

15U AAA/AA/A, 16U & Womens

- An Extra-Hitter (EH) may be placed on the lineup card (a 10th hitter which can be placed anywhere in the batting order) as a way to get more athletes at-bats throughout the game.
- This rule is optional for both teams prior to each game and does not have to be used by both teams during a game. The EH must be marked on the lineup card at the start of the game and must be used for the entire game.
- The EH may be interchanged with any other position during the game and can be changed multiple times. For example, the SS could become the EH and the EH become the SS.
- In the event that a player is injured and the team has no eligible substitutes available, Reentry Rule (currently 2.1.8 b) would apply and the team would continue to bat ten players. If the team had no other players available for selection OR in the event of an ejection, the game would proceed with 9 players, without forfeit.
- A player removed due to injury or ejection in this circumstance is not permitted to return to the game. Any further loss of players would result in a forfeit.

Bat Regulations

- For 11U and 12U Female, a max barrel of 2 3/4" with (i) a 1.15 BPF (Bat Performance Factor) or (ii) USA Baseball Model is permitted.
- For 11U and 12U Female Provincials bats up to 32" in length are permitted.
- For 13U, 14U Female, 16U Female and Womens Provincials, a max barrel of 2 3/4" with (i) a 1.15 BPF (Bat Performance Factor) or (ii) USA Baseball Model is permitted.
- For 13U and 14U Female Provincials bats using up to a minus 10-length/weight differential is permitted.
- For 16U Female and 19U Women Provincials bats using up to a minus 5 length/weight differential is permitted,
- For 15U Boys and 18U Provincials, -3 BBCOR bats, wood bats, bamboo bats, and wood composite bats will be allowed. Wood composite bats include wood bats with fiberglass sheathing and wood barreled bats with composite handles. Wood composite bats do not include any bat that has any metallic component.
- For Junior and Senior Provincials, only wood bats, bamboo bats, and wood composite bats will be allowed. Wood composite bats include wood bats with fiberglass sheathing and wood barreled bats with composite handles. Wood composite bats do not include any bat that has any metallic component.
- A player is to follow the bat rule based on the division that they are playing in during the game. For example; a 13U player playing in a 15U game is subject to the 15U bat rule. a 16U Female playing in a 15U game is subject to the 15U bat rule.

Pitch Count

11U	13U & 14U	15U & 16U	18U & 19U	22U	Rest Required
1-25	1-30	1-35	1-40	1-45	None
26-40	31-45	36-50	41-55	46-60	1 Day
41-55	46-60	51-65	56-70	61-75	2 Days
56-65	61-75	66-80	71-85	76-90	3 Days
66-75	76-85	81-95	86-105	91-115	4 Days
75	85	95	105	115	Max

- Any player on the team is eligible to pitch, and there are no restrictions on the number of pitchers a team may use in a game.
- If a pitcher is ineligible to pitch due to pitch count rules, this ineligibility starts immediately and continues for the remainder of the calendar day.
- If a game continues past 12:01am, those pitches are counted as if they were thrown prior to midnight.
- Each required day's rest shall be defined as starting at 12:01am and ending at 11:59 pm of the next calendar day.
- Pitchers shall be permitted to have two appearances on the same calendar day. If a pitcher does not exceed the minimum rest threshold in their first appearance, the pitcher is eligible for a second appearance that day. The cumulative pitches of both appearances will determine the number of rest days to begin the next day. For example, a 13U pitcher, with the minimum rest threshold of 30 pitches, who throws 20 pitches in game 1 on Thursday is eligible to pitch in game 2. If the pitcher then throws 20 pitches again in game 2 they will require one day of rest.
- Pitchers cannot pitch in three games during the same calendar day.
- **Two-Day Maximum Pitch Limits:** Pitchers will not be permitted to throw more than the number of pitches shown in the table below, over any two-day period. Any rest required is immediate.

11U	13U & 14U	15U & 16U	18U & 19U	22U
75	85	95	105	115

Pitch Count Continued

- **Pitching on Three Consecutive Days:** Pitchers may pitch on three consecutive days if the pitcher's combined total pitches during the first two days do not exceed the limits in the table below. Any rest required under this rule is immediate.

11U	13U & 14U	15U & 16U	18U & 19U	22U
25	30	35	40	45

- If a pitcher is eligible to pitch on a third consecutive day, the pitcher is limited to the max number of pitches for their age group, combined, over the course of those three days (i.e. 11U is 75 max over the event). Note: This rule applies to pitchers who throw on three consecutive days only.
- A pitcher cannot pitch on four consecutive days
- **Four-Day Maximum Pitch Limits:** Pitchers will not be permitted to throw more than the number of pitches shown in the table below, over any four consecutive day period. Any rest required is immediate.

11U	13U & 14U	15U & 16U	18U & 19U	22U
105	120	135	150	165

- **Balks:** If during an at-bat the pitcher balks in his delivery and continues with his delivery and the pitch crosses the foul line, a pitch shall be charged against the pitch count.
- **Ambidextrous Pitchers:** Pitches thrown by an ambidextrous pitcher are counted regardless of which arm or combination of arms, the pitches are thrown with.
- **Younger Players:** A pitcher playing in a higher age division, shall be governed by the pitching rules of their actual age division. (Ex - a 13U player playing in a 15U tournament is governed by 13U pitching rules)
- **Pitching & Catching:** Once a player assumes the position of pitcher, they cannot catch for the remainder of the day.
- **Completing a batter:** When a pitcher reaches the maximum number of pitches allowed for a rest threshold, the pitcher is permitted to exceed the rest threshold in order to complete the at-bat whether the coach signals to the umpire it will be the last batter or not. If the coach signals to the umpire that it will be the last batter, the pitch count will then revert to the exceeded threshold which will be recorded on the pitch count log. If the coach does not signal to the umpire that it will be the last batter, the pitch count will not revert to the exceeded threshold and the actual number of pitches thrown will be recorded in the pitch count log. If the pitcher has exceeded the maximum number of pitches allowed for a rest threshold after finishing a batter, the coach has not signaled to the umpire that it was the last batter, and the coach allows the pitcher to throw a pitch to a new batter, that is a pitch count violation.



Pitch Count Continued

- The completing a batter rule applies to the pitcher reaching their minimum daily rest threshold, if they reach their max daily rest threshold, if they reach the threshold to pitch on 3 consecutive days, if they reach the threshold to have two appearances on the same day or if they reach their four-day max pitch limit.
- **Intentional Walks:** Only pitches thrown will be included in pitch count totals. Automatic balls during the intentional walk do not count towards pitch count totals
- **Returning to Pitch:** A pitcher who is removed from the mound during a game shall not be permitted to pitch in the same game, even if the pitcher is retained at another position.
- **Penalty:** The penalty for any violation of any part of the pitch count rule is the ejection of the team's Head Coach, a financial penalty, and the Head Coach shall receive an automatic one-game suspension. Should a pitch count rule violation be discovered at the conclusion of a game, the Head Coach or Manager is suspended for one game.
- **Suspended Games:** When a game is suspended, the scorekeepers will record all pitches thrown in the pitching log. Required rest will be applied immediately. When a suspended game is resumed, pitches thrown at the completion of the suspended game will be recorded on the day they are thrown. A pitcher who is ineligible to pitch on the day a game begins but is eligible on the day the game is completed, may pitch in the completion of the suspended game. A pitcher who is eligible to pitch on the day a game begins but is not eligible to pitch on the day the game is completed, may not pitch in the completion of the suspended game. A game is suspended when the BNL Rep or BNL Staff makes such a declaration and advises teams to leave the park. A game is delayed when teams remain at the field, with the hope of continuing the game. Delays have no impact on pitching rules.
- **Second Trip:** The manager or coach may make a 2nd visit to the mound while the same batter is at bat to remove the pitcher. If the manager or coach makes a 2nd trip to the same pitcher in the same inning will cause the pitcher's automatic removal from the pitching position.

- Pitch count will be followed as outlined on Pages 44-46

Baseball Canada rules except where identified for the following:

- Unlimited Substitution – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
- PARTICIPATION RULE – All players must play at least 2 defensive innings per game
- Mercy Rule is in effect
- All games are of six innings to be completed, if time and weather permits.
- Maximum 5 Run/Half Inning rule except the final open inning. Continuation rule is in effect on all out of the park home runs. In the event that this occurs, all runs will count.
- Bunts are allowed
- Stealing is permitted once the pitched ball has crossed home plate. If there is a violation, the runner is returned to his base and the ball is dead.
- When a team has a lead of five or more runs, the runner(s) of this team can reach the following base only when the ball is hit or if forced to advance. If the runner advances in error, he is returned to the original base and the ball is dead.
- The batter cannot become a runner on a catcher's miss of a third strike. The third strike, either called or swinging does NOT have to be caught by the catcher. The batter is automatically retired. However, the ball is alive and in play for runners that are on base.
- No lead offs
- Runners can advance on passed balls including attempting to score at home plate
- Infield fly is in effect

- Pitch count will be followed as outlined on Page 44-46

Baseball Canada rules except where identified for the following:

- Unlimited Substitution – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
- PARTICIPATION RULE – All players must play at least 2 defensive innings per game
- Mercy Rule is in effect
- All games are of six innings to be completed, if time and weather permits.
- Maximum 3 Run/Half Inning rule except the final open inning. Continuation rule is in effect on all out of the park home runs. In the event that this occurs, all runs will count.
- Bunts are allowed
- Stealing is permitted once the pitched ball has crossed home plate. If there is a violation, the runner is returned to his base and the ball is dead.
- When a team has a lead of five or more runs, the runner(s) of this team can reach the following base only when the ball is hit or if forced to advance. If the runner advances in error, he is returned to the original base and the ball is dead.
- The batter cannot become a runner on a catcher's miss of a third strike. The third strike, either called or swinging does NOT have to be caught by the catcher. The batter is automatically retired. However, the ball is alive and in play for runners that are on base.
- No lead offs
- Runners can advance on passed balls including attempting to score at home plate
- Infield fly is in effect

Pitch count will be followed as outlined on Page 44-46 with the following modifications:

- A player may pitch and then catch in the same day but not the same game

Baseball Canada rules except where identified for the following:

- Unlimited Substitution – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
- PARTICIPATION RULE – All players must play at least 2 defensive innings per game
- Mercy Rule is in effect
- All games are of six innings to be completed, if time and weather permits.
- Maximum 3 Run/Half Inning rule except the final open inning. Continuation rule is in effect on all out of the park home runs. In the event that this occurs, all runs will count.
- Infield fly is in effect
- Stealing is permitted once the pitched ball has crossed home plate. If there is a violation, the runner is returned to his base and the ball is dead. Please see page 40.
- When a team has a lead of five or more runs, the runner(s) of this team can reach the following base only when the ball is hit or if forced to advance. If the runner advances in error, he is returned to the original base and the ball is dead.
- The batter cannot become a runner on a catcher's miss of a third strike. The third strike, either called or swinging does NOT have to be caught by the catcher. The batter is automatically retired. However, the ball is alive and in play for runners that are on base.
- No lead offs
- Runners can advance on passed balls
- **There are no walks or stealing of home. More details can be found on page 41.**
- **There is no bunting permitted. If there is a violation, the ball is dead and a strike is called on the batter. On a bunt attempt on a third strike, the ball is dead and the batter is allowed to continue his at-bat. Baseball Canada 11U Reference Rule – page 4 – rule 9.C.**
- **There are no intentional walks permitted.**

12U AA Female Rules

Pitch count will be followed as outlined on Page 44-46 with the following modifications:

- A player may pitch and then catch in the same day but not the same game

Baseball Canada rules except where identified for the following:

- Unlimited Substitution – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
- PARTICIPATION RULE – All players must play at least 2 defensive innings per game
- Mercy Rule is in effect
- All games are of six innings to be completed, if time and weather permits.
- Maximum 3 Run/Half Inning rule except the final open inning. Continuation rule is in effect on all out of the park home runs. In the event that this occurs, all runs will count.
- Infield fly is NOT in effect
- All At Bats will start with a 1 - 1 count to the batter
- There are no LEADOFFS and NO STEALING or ADVANCING on wild pitches or passed balls. Players may begin to move once the ball crosses the plate, but can only advance on a BATTED ball.
- If a team is unable to complete a game due to pitch count regulations, they will lose the game by default, but the game will be completed with the base umpire assuming the pitching position for the remainder of the game. The score will be recorded as one run/regulation inning regardless of the score at that time (6 - 0)
- The batter cannot become a runner on a catcher's miss of a third strike. The third strike, either called or swinging does NOT have to be caught by the catcher. The batter is automatically retired. However, the ball is alive and in play for runners that are on base.
- **There are no walks or stealing of home. More details can be found on page 41.**
- **There are no bunts permitted. If there is a violation, the ball is dead and a strike is called on the batter. On a bunt attempt on a third strike, the ball is dead and the batter is allowed to continue his at-bat**
- **There are no intentional walks permitted.**



12U A Female Rules

Pitch count will be followed as outlined on Page 44-46 with the following modifications:

- A player may pitch and then catch in the same day but not the same game

Baseball Canada rules except where identified for the following:

- Unlimited Substitution – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
- PARTICIPATION RULE – All players must play at least 2 defensive innings per game
- Mercy Rule is in effect
- All games are of six innings to be completed, if time and weather permits.
- Maximum 3 Run/Half Inning rule except the final open inning. Continuation rule is in effect on all out of the park home runs. In the event that this occurs, all runs will count.
- Bunts are allowed
- All At Bats will start with a 1 - 1 count to the batter
- There are no LEADOFFS and NO STEALING or ADVANCING on wild pitches or passed balls. Players may begin to move once the ball crosses the plate, but can only advance on a BATTED ball.
- If a team is unable to complete a game due to pitch count regulations, they will lose the game by default, but the game will be completed with the base umpire assuming the pitching position for the remainder of the game. The score will be recorded as one run/regulation inning regardless of the score at that time (6 - 0)
- The batter cannot become a runner on a catcher's miss of a third strike. The third strike, either called or swinging does NOT have to be caught by the catcher. The batter is automatically retired. However, the ball is alive and in play for runners that are on base.
- **There are no walks or stealing of home. More details can be found on page 41.**
- **There are no bunts permitted. If there is a violation, the ball is dead and a strike is called on the batter. On a bunt attempt on a third strike, the ball is dead and the batter is allowed to continue his at-bat**
- **There are no intentional walks permitted.**

- Pitch count will be followed as outlined on Page 44-46

Baseball Canada rules except where identified for the following:

- There must be 12 players on the roster
- Unlimited Substitution – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
- PARTICIPATION RULE – All players must play at least 3 defensive innings per game
- Mercy Rule is in effect
- All games are of seven innings to be completed, if time and weather permits.
- There is no maximum Runs/Half Inning Rule.
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate

- Pitch count will be followed as outlined on Page 44-46
- **Baseball Canada rules except where identified for the following:**
 - There must be at least 9 players on the roster
 - Unlimited Substitution – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
 - All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
 - PARTICIPATION RULE – All players must play at least 3 defensive innings per game
 - Mercy Rule is in effect
 - All games are of seven innings to be completed, if time and weather permits.
 - There is a 3 run maximum Runs/Half Inning rule except the final open inning. Continuation rule is in effect on all out of the park home runs. In the event that this occurs, all runs will count.
 - Bunts are allowed
 - Stealing is permitted
 - When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
 - Lead offs are permitted
 - Intentional walks will be permitted
 - Runners can advance on passed balls including attempting to score at home plate

Pitch count will be followed as outlined on Page 44-46 with the following modifications:

- A player may pitch and then catch in the same day but not the same game

Baseball Canada rules except where identified for the following:

- There must be at least 9 players on the roster
 - Unlimited Substitution
 - All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
 - PARTICIPATION RULE – All players must play at least 3 defensive innings per game
 - Mercy Rule is in effect
 - All games are of seven innings to be completed, if time and weather permits.
 - There is a 3 run maximum Runs/Half Inning rule except the final open inning.
- Continuation rule is in effect on all out of the park home runs. In the event that this occurs, all runs will count. Bunts are allowed
- Stealing is permitted
 - When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
 - Lead offs are permitted
 - Intentional walks will be permitted
 - Runners can advance on passed balls including attempting to score at home plate

Pitch count will be followed as outlined on Page 44-46 with the following modifications:

- A player may pitch and then catch in the same day but not the same game

Baseball Canada 13U rules except where identified for the following:

- Unlimited Substitution
- All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
- PARTICIPATION RULE – All players must play at least 2 defensive innings per game
- Mercy Rule is in effect
- All games are of seven innings to be completed, if time and weather permits.
- There is a 3 run maximum Runs/Half Inning rule except the final open inning. Continuation rule is in effect on all out of the park home runs. In the event that this occurs, all runs will count.
- Bunts are allowed
- Stealing is permitted
- Lead offs are permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate



14U A Girls Rules

Pitch count will be followed as outlined on Page 44-46 with the following modifications:

- A player may pitch then and catch in the same day but not the same game

Baseball Canada 13U rules except where identified for the following:

- Unlimited Substitution
 - All players who are present for a game and in uniform (unless injured and unable to play or suspended for that game by the league or team) must be listed on the batting order/line-up card.
 - PARTICIPATION RULE – All players must play at least 2 defensive innings per game
 - Mercy Rule is in effect
 - All games are of seven innings to be completed, if time and weather permits.
 - There is a 3 run maximum Runs/Half Inning rule except the final open inning.
- Continuation rule is in effect on all out of the park home runs. In the event that this occurs, all runs will count.
- Bunts are allowed
 - Stealing is permitted
 - Lead offs are permitted
 - When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
 - Intentional walks will be permitted
 - Runners can advance on passed balls including attempting to score at home plate

- Pitch count will be followed as outlined on Page 44-46

Baseball Canada rules except where identified for the following:

- Only 9 players may be in the batting order, with the exception of teams choosing to use the Extra Hitter
- The Extra Hitter rule is in affect
- The Re-entry rule is in affect
- Mercy Rule is in effect
- All games are of seven innings to be completed, if time and weather permits.
- There is no maximum Runs/Half Inning rule
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate

- Pitch count will be followed as outlined on Page 44-46

Baseball Canada rules except where identified for the following:

- Only 9 players may be in the batting order, with the exception of teams choosing to use the Extra Hitter
- The Extra Hitter rule is in affect
- The Re-entry rule is in affect
- Mercy Rule is in effect
- All games are of seven innings to be completed, if time and weather permits.
- There is a 3 Runs/Half Inning rule except the final open inning. Continuation rule is in effect on all out of the park home runs. In the event that this occurs, all runs will count.
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate

Pitch count will be followed as outlined on Page 44-46 with the following modifications:

- A player may pitch and then catch in the same day but not the same game

Baseball Canada rules except where identified for the following:

- Only 9 players may be in the batting order, with the exception of teams choosing to use the Extra Hitter
- The Extra Hitter rule is in affect
- The Re-entry rule is in affect
- Mercy Rule is in effect
- All games are of seven innings to be completed, if time and weather permits.
- There is a 3 Runs/Half Inning rule except the final open inning. Continuation rule is in effect on all out of the park home runs. In the event that this occurs, all runs will count.
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate

Pitch count will be followed as outlined on Page 44-46 with the following modifications:

- A player may pitch and then catch in the same day but not the same game

Baseball Canada rules except where identified for the following:

- Only 9 players may be in the batting order, with the exception of teams choosing to use the Extra Hitter
- The Extra Hitter rule is in affect
- The Re-entry rule is in affect
- Mercy Rule is in effect
- All games are of seven innings to be completed, if time and weather permits.
- There is a 3 Runs/Half Inning rule except the final open inning. Continuation rule is in effect on all out of the park home runs. In the event that this occurs, all runs will count.
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate
- **New for 2026:** Teams will be permitted to carry a maximum of three overager players provided they apply to the Female Committee in writing by June 30th and meet the following roster viability criteria. Your local association has fewer than 12 registered age eligible players in that division. Overage players can then be added to only bring the active roster size up to 12.

Example:

9 registered players	3 overage players
10 registered players	2 overage players
11 registered players	1 overage player

Note: Overage players must follow the pitch count of the division they are participating in.



18U Rules

- Pitch count will be followed as outlined on Page 44-46

Baseball Canada rules except where identified for the following:

- Only 9 players may be in the batting order
- The Designated Hitter can be used
- Mercy Rule is in effect
- All games are of seven innings to be completed, if time and weather permits.
- There is no maximum Runs/Half Inning Rule.
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate

Pitch count will be followed as outlined on Page 44-46 with the following modifications:

- A player may pitch and then catch in the same day but not the same game

Baseball Canada rules except where identified for the following:

- Only 9 players may be in the batting order, with the exception of teams choosing to use the Extra Hitter
- The Extra Hitter rule is in affect
- The Re-entry rule is in affect
- Mercy Rule is in effect
- All games are of seven innings to be completed, if time and weather permits. However, four and a half (4 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is a 3 Runs/Half Inning rule except the final open inning. Continuation rule is in effect on all out of the park home runs. In the event that this occurs, all runs will count.
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate
- **New for 2026:** Baseball NL is exploring a regional based roster model, similar to the NL Summer Games with the following regions, as we anticipate 3 - 4 possible centres/teams but certainly welcome more if feasible. If a player wishes to play and a region does not have a team, that player will be subject to any transfer guidelines identified by Baseball NL related to this event. Noting the guiding principle is to keep players beyond 16U and to provide viable and balanced rosters across the regions. Roster priority must be given to players of age (2009 or older), before adding any underage players, as the intent of this pilot is to keep players playing beyond 16U.

- Pitch count will be followed as outlined on Page 44-46

Baseball Canada rules except where identified for the following:

- Only 9 players may be in the batting order
- The Designated Hitter can be used
- Mercy Rule is in effect
- All games are of seven innings to be completed, if time and weather permits. However, four and a half (4 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is no maximum Runs/Half Inning Rule.
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate

- Pitch count will be followed for any player that is in the 22U category or under as outlined on Page 44-46

Baseball Canada rules except where identified for the following:

- Only 9 players may be in the batting order
- The Designated Hitter can be used
- Mercy Rule is in effect
- All games are of seven innings to be completed, if time and weather permits. However, four and a half (4 1/2) innings constitute a regulation game if the home team has more runs than the visiting team.
- There is no maximum Runs/Half Inning Rule.
- Bunts are allowed
- Stealing is permitted
- When 1st base is unoccupied or there are two outs, the batter can become a runner on a catcher's miss of a third strike. The ball is alive and in play for runners that are on base.
- Lead offs are permitted
- Intentional walks will be permitted
- Runners can advance on passed balls including attempting to score at home plate

Coaching Requirements

NCCP Requirements	11U & 12U	13U & 14U	15U, 16U & 18U
Coach Initiation in Sport E-Learning	Required	Required	Required
Coach Initiation in Baseball E-Learning	Required	Required	Required
Fundamentals of Coaching Baseball Clinic	Required	Required	Required
My First Pitch	Required	Not Required but Recommended	Not Required but Recommended
Video Package: 11U, 13U, 15U or 16U+	Required	Required	Required
Absolutes Clinic	Required	Required	Required
Planning Clinic	Not Required	Required	Required
Pitching & Catching Clinic	Not Required	Required	Required
Strategies Clinic	Not Required	Required	Required
Skills Clinic	Not Required	Required	Required
Making Ethical Decisions Evaluation	Not Required	Required	Required
NCCP Emergency Action Plan	Not Required	Required	Required
Core Portfolio Evaluation	Not Required	Not Required but Recommended	Not Required but Recommended
Practice Evaluation	Not Required	Not Required	Not Required but Recommended
Game Evaluation	Not Required	Not Required	Not Required but Recommended

● Required
 ● Not Required but Recommended
 ● Not Required

- **New for 2026: Only 4 coaches are permitted on the playing field/on the bench at any time.**
- **New for 2026: All girls teams should have a female coach or manager on the bench. This will be a requirement for 2027 but only a suggestion for 2026.**
- In the event a coach is found to be coaching at a Provincial event without the necessary requirements completed, they will be fined at the discretion of Baseball NL and asked not to return for any remaining games.
- All minor division coaches and staff must have completed the volunteer screening process within their Member Association prior to coaching in a minor division tournament and must obtain a certificate of conduct.

Umpire Requirements

- The host shall appoint an umpire supervisor for each tournament. The appointed umpire supervisor shall work in cooperation with the local association and host committee where the tournament is being held.
- All umpires shall be registered and approved by the provincial Umpire-In-Chief
- Where possible, at least three umpires shall be used in all 18U, Junior and Senior BNL competition. In all remaining divisions, two umpires must be used in all games.
- All umpires shall be suitably dressed in appropriate umpire attire (Umpire cap, grey slacks, black shirt, black shoes and black belt). Umpire gear must not be visible and should be under the umpire's uniform.
- In order to officiate at specific Provincial Championships, the official should meet the following criteria:

Level of Baseball	Requirements Needed
11U AAA and AA	Active Level 1 official for 2 previous years
11U A	Active Level 1 official for 1 previous year
12U Female	Active Level 1 official for 1 previous year
13U AAA	Active Level 2 official for 2 previous years
13U AA and A	Active Level 2 official for 2 previous years
14U Female	Active Level 2 official for 2 previous years
15U AAA	Active Level 2 official for 2 previous years
15U AA and A	Active Level 2 official for 2 previous years
16U & 21U Female	Active Level 2 official for 2 previous years
18U	Active Level 3 official
Junior	Active Level 3 official
Senior	Active Level 3 official

- Team discipline is the responsibility of the individual teams and its coaches who shall be responsible for the maintenance of discipline. Any breach of discipline, whether on the playing field or off, shall be dealt with by BNL
- All hazing practices are banned. The use of tobacco products on the field by team members during provincial competition is banned.
- Teams that forfeit/default games shall be subject to a financial penalty with a maximum \$2500 limit and/or a suspension of the offending Member Association in the following year. In the minor division a team which forfeits a game shall not be permitted to play in the tournament playoff games unless the forfeited game was caused by a player ejection that leaves the team with only eight players.
- In the Senior/Junior Division a player who is ejected for deliberately injuring or attempting to injure another player shall be automatically suspended for two games
- In minor division tournaments, any coach or staff member that is ejected from a game will automatically have a one game suspension to be served at their next game.
- Spectators must uphold the True Sport principles. They should never:
 - o Verbally or physically abuse a child after a game for poor performance
 - o Come to the field intoxicated or under the influence of drugs
 - o Use bad language, or harass athletes, coaches, officials or other spectators.
 - o Yell or criticize any child's performance from the stands.
 - o Get caught up in the heat of the moment
- In the event that a tournament host feels as though a spectator has broken these rules, they must inform the BNL representative and document the situation. The BNL executive reserves the right to discipline these individuals as they deem fit.



Game Management & Ejections

- The Protocol for Game Management will be used for all games.
- Umpires must complete a Game Report for all games and for on-field incidents and provide it to the Baseball NL or League Representative at the conclusion of the game.
- The Baseball NL/League Rep will use the Game Report, actual observations made of any incident and discussion with the umpires in determining the level for the incident/ejection (level 1, 2 or 3)
- The Baseball NL/League Rep makes the decision as to the level of ejection (Level 1, 2 or 3)
- Level 2 and 3 ejections are subject to further discipline

Level 1 Ejections

- A Level I Ejection: The offending player/coach shall not be subject to further discipline with the exception of minor division tournaments. In these events, any coach or staff member that is ejected from a game will automatically have a one game suspension to be served at their next game.
- Level I ejections may include:
 - o Arguing judgment calls (Balls/Strikes, Safes/Outs, Fair/Foul, Catch/No Catch)
 - o Foul language used in disgust of a call
 - o Derogatory comments directed at umpires or players/coaches

Level 2 Ejections

- A Level II Ejection: The offending player/coach shall be issued an additional 1 game suspension beyond the game in which they were ejected; this cannot be appealed.
- There will also be a meeting of Baseball NL/League officials to determine if additional discipline beyond the additional one game suspension is necessary. Level II ejections include:
 - o Prolonged arguing after an ejection over judgment calls as outlined above
 - o Threats of harm and/or violence directed toward an umpires/players/coaches
 - o Ejection during the final inning of a game/extra innings) if such action is deemed to be intentional due to the time of the game
 - o Multiple uses of foul language and/or derogatory comments audible to spectators
 - o The throwing of playing equipment in disgust of a call; judgment or otherwise.

Level 3 Ejections

- A Level III Ejection: The offending player shall be suspended indefinitely with a 2 game minimum suspension; this cannot be appealed.
- A meeting of Baseball NL/League officials will be held to determine if additional discipline is necessary. Level III ejections include:
 - o Playing equipment thrown out of the playing area and into the stands
 - o Altercation between players resulting in the emptying of dugouts and/or bullpens
 - o A player making deliberate, threatening CONTACT with an umpire
 - o Continued use of language or arguing once player/coach leaves the field
 - o Intentionally attempting to injure another player. Defined as, but not limited to:
 - o The throwing of equipment at an umpire or players/coaches
 - o Intentionally hitting a batter in the head or neck area.

Protests

- When a protestable incident occurs, the protesting manager must, before the next pitch, inform the game umpire-in-chief that the game is being played under protest. The manager must provide the Protest Committee with \$100 which will be refunded upon a successful protest.
- The game umpire-in-chief shall suspend play and inform the manager of the opposing team and the Protest Committee
- The spectators shall be informed by an announcement over the P/A system
- The Protest Committee, the team managers, and the game umpire-in-chief shall retire to a private area away from the teams, spectators and other persons
- The Protest Committee will meet with the game umpire-in-chief, the protesting manager and the opposing manager in that order. The Protest Committee shall have the power to exclude any of those persons while talking to any of the others
- The managers and game umpire-in-chief shall leave and the Protest Committee shall discuss the protest
- Before ruling on the protest, the Protest Committee may confer with any person whom they believe may be helpful in assisting them to reach a decision
- The Protest Committee shall rule on the Protest and inform the game umpire-in-chief and team managers
- The spectators shall be informed of the decision into effect and order resumption of play from the point of suspension. No further arguments or comments on the protest shall be entertained
- Teams shall obey the direction of the Protest Committee or be liable to immediate suspension and forfeiture of the game.

CHALLENGER BASEBALL LEAGUES

Challenger Baseball is Jays Care's adaptive baseball program, run in partnership with Baseball Canada and Little League Canada, specifically designed to empower children, youth and adults living with disabilities.

During the spring, summer and fall, volunteer coaches lead programs in communities across Canada.

HOW LEAGUES OPERATE

Each league is led by dedicated volunteers who lead inspiring programming and manage the day to day operations of the program. Every community is unique and leagues may operate slightly differently. Local League Coordinators can provide details about their specific program.

ALL PROGRAMS RECEIVE:

- A \$500 start-up grant from Baseball Canada
- Annual Sustainable Program funding
- Free adaptive equipment
- All athletes receive a t-shirt and hat
- Access to training, program resources, and special events

BEYOND THE GAME

Challenger Baseball is about more than baseball.

Athletes will develop:

- Confidence & Life Skills
- Friendships
- Community & a Sense of Belonging



Scan the QR code to find a league near you and learn more or email us at challengerbaseball@bluejays.com





The **MARK** *of a* **PRO**[®]



AUTHENTIC
COLLECTION

THE OFFICIAL BASEBALL GLOVE OF
MAJOR LEAGUE BASEBALL[®]

BASEBALL NEWFOUNDLAND & LABRADOR

2025 AWARD WINNERS

MINOR UMPIRE OF THE YEAR
JAMES RYAN (ST. JOHN'S)

MAJOR UMPIRE OF THE YEAR
RILEY JENKINS (CORNER BROOK)

**MINOR MALE PLAYER OF
THE YEAR**
NIGEL NOEL (PASADENA)

**MINOR FEMALE PLAYER OF
THE YEAR**
KINSLEY HAYNES (ST. JOHN'S)

**MAJOR MALE PLAYER OF
THE YEAR**
KIERAN CUTLER (PARADISE)

**MAJOR FEMALE PLAYER OF
THE YEAR**
KERRY RUSSELL (GFW)

**SENIOR/JUNIOR PLAYER OF
THE YEAR**
LIAM BAVIS (MOUNT PEARL)

**GRASSROOTS COACH OF
THE YEAR**
MATT GREEN (GANDER)

**HIGH PERFORMANCE COACH
OF THE YEAR**
ALEX CURTIS (ST. JOHN'S)

**FEMALE COACH OF
THE YEAR**
NIKKI MUSSEAU (ST. JOHN'S)

**GRASSROOTS TEAM OF
THE YEAR**
13U AA PASADENA PIRATES

**HIGH PERFORMANCE TEAM
OF THE YEAR**
14U TEAM NL BLACK

LES NOSEWORTHY MEMORIAL AWARD
DANNY PENTON (ST. JOHN'S)



Andrews, Bruce	Byrd, Dennis	Colbourne, Fred	Edwards, Rex (Mickey)	Gulliver, Garry	Janes, Fred	Martin, John	Power, Brian	Ryan, Frank	Trainor, Terry
Basha, Fred	Byrne, Frank (Toe)	Colbourne, Larry	Finn, Rob	Guy, Jim	Jesseau, Terry	Maunder, Barry	Power, Kevin	Ryan, Terry	Trask, Bill
Basha, Gerry	Callahan (Black) Pat	Colbourne, Ray	Fitzgerald, Bill	Halfyard, Bill	Jesso, Phonse	McIntyre, Lloyd	Puddester, Dan	Ryan, Wayne	Wadden, Joe (Sr.)
Bennett, Ian	Callahan, Pat	Colbourne, Ted	Fitzgerald, Duey	Hannafor, Jim	Jewer, Gerald	Mercer, Roy	Quick, Charlie	Seaborn, Alan (Tex)	Wadden, Joe (Jr.)
Benoit, Harold	Campbell, Doug	Collins, Keith	Flood, Ed	Harris, Bill	Kent, Bob	Mullins, Joe	Reardon, Dan	Short, Robin	Walsh, Bob
Bishop, Gerry	Campbell, Ian	Connolly, Derm	Flood, Tony	Hart, George	Keough, Ray	Murphy, A. J. (Ank)	Reid, Barry	Skanes, Allan	Walsh, Mickey
Blackmore, Thomas	Campbell, Kevin	Crosbie, Jim	French, Joe	Hart, Terry	Laing, Aubrey	Murphy, Jimmy	Riddle, Charlie	Skinner, Ashley	Wedgewood, Geoffrey (Birch)
Blanchard, Alex	Campbell, Michael (Pop)	Dawe, Ken	Furlong, Gary	Healey, Jake	Laing, Dennis	Myrden, Gerry	Rideout, Mac	Snow, Darryl	Wells, Don
Boland, Gerry	Canning, Jack	Dawe, Ted	Gamberg, Jed	Howse, Roger	Lake, George	Myrden, Rob	Roberts, Keith	Specker, George	Wheeler, Bill
Breen, Gordon	Cashin, Jim	Donnelly, Frank (Dee)	Gillies, Bill	Hudson, Bill	Lambe, Jim	Noseworthy, Les	Roberts, Martin	Squires, Doug	Whelan, Bas
Bryant, Paul	Cashin, Ron	Doucette, Stan	Gillies, Ted	Humber, Ed	Lane, Rick	O'Leary, Sean	Roche, Jim	Tavenor, William (Buck)	Wells, Don
Buckingham, Dave	Chapman, Tols	Dower, Frank	Goodyear, Ray	Humber, Tom	MacDonald, Vaughan	O'Neil, Mike	Rousseau, Joe	Thomas, Harvey	Whelan, Paul
Bugden, Craig	Clarke, Brian	Duder, Dick	Goulding, Bruce	Humber, Tom	MacDonald, Vaughan	O'Reilly, Hubert	Rowell, Derrick	Thomas, Harvey	White, Cliff
Burt, Glenn	Cochrane, Bill	Dunne, Steve	Goulding, Robert	Hurley, Pat	Maher, Wilf	Pike, Jim	Rowell, Don (Ducky)	Thompson, Aus	White, Keith
Burton, Wayne	Cochrane, Pat	Dwyer, Al	Green, Dale	Hynes, Billy	Maloney, Wilf	Pike, Leroy	Rowell, Gordon	Thorne, Bob	Williams, Gordon
Butler, Peter	Colbourne, Brian	Edwards, Charlie	Grimes, Roger	Hynes, Philip (P.S.)	Manning, Ed	Pitcher, Charlie	Rumsey, Rudy	Thorne, Ted	Winter, John
Butler, Ron	Colbourne, Don	Edwards, Reginald	Grimes, Tony	Janes, David	Manuel, Barry	Powell, Alex	Ryan, Frank	Tilley, Os	Withers, Jack
Andrews, Bruce	Byrd, Dennis	Colbourne, Fred	Edwards, Rex (Mickey)	Gulliver, Garry	Janes, Fred	Martin, John	Power, Brian	Ryan, Frank	Trainor, Terry
Basha, Fred	Byrne, Frank (Toe)	Colbourne, Larry	Finn, Rob	Guy, Jim	Jesseau, Terry	Maunder, Barry	Power, Kevin	Ryan, Terry	Trask, Bill
Basha, Gerry	Callahan (Black) Pat	Colbourne, Ray	Fitzgerald, Bill	Halfyard, Bill	Jesso, Phonse	McIntyre, Lloyd	Puddester, Dan	Ryan, Wayne	Wadden, Joe (Sr.)
Bennett, Ian	Callahan, Pat	Colbourne, Ted	Fitzgerald, Duey	Hannafor, Jim	Jewer, Gerald	Mercer, Roy	Quick, Charlie	Seaborn, Alan (Tex)	Wadden, Joe (Jr.)
Benoit, Harold	Campbell, Doug	Collins, Keith	Flood, Ed	Harris, Bill	Kent, Bob	Mullins, Joe	Reardon, Dan	Short, Robin	Walsh, Bob
Bishop, Gerry	Campbell, Ian	Connolly, Derm	Flood, Tony	Hart, George	Keough, Ray	Murphy, A. J. (Ank)	Reid, Barry	Skanes, Allan	Walsh, Mickey
Blackmore, Thomas	Campbell, Kevin	Crosbie, Jim	French, Joe	Hart, Terry	Laing, Aubrey	Murphy, Jimmy	Riddle, Charlie	Skinner, Ashley	Wedgewood, Geoffrey (Birch)
Blanchard, Alex	Campbell, Michael (Pop)	Dawe, Ken	Furlong, Gary	Healey, Jake	Laing, Dennis	Myrden, Gerry	Rideout, Mac	Snow, Darryl	Wells, Don
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Bryant, Paul	Cashin, Ron	Doucette, Stan	Gillies, Ted	Humber, Ed	Lane, Rick	O'Leary, Sean	Roche, Jim	Tavenor, William (Buck)	Wells, Don
Buckingham, Dave	Chapman, Tols	Dower, Frank	Goodyear, Ray	Humber, Frank	Leonard, Phil (Lonz)	O'Neil, Mike	Rousseau, Joe	Thomas, Harvey	Whelan, Paul
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Burt, Glenn	Cochrane, Bill	Dunne, Steve	Goulding, Robert	Hurley, Pat	Maher, Wilf	Pike, Jim	Rowell, Don (Ducky)	Thompson, Aus	White, Keith
Burton, Wayne	Cochrane, Pat	Dwyer, Al	Green, Dale	Hynes, Billy	Maloney, Wilf	Pike, Leroy	Rowell, Gordon	Thorne, Bob	Williams, Gordon
Butler, Peter	Colbourne, Brian	Edwards, Charlie	Grimes, Roger	Hynes, Philip (P.S.)	Manning, Ed	Pitcher, Charlie	Rumsey, Rudy	Thorne, Ted	Winter, John
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